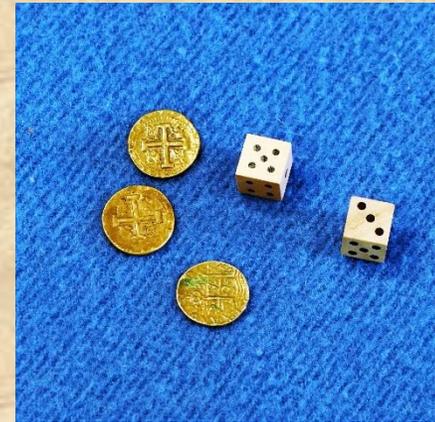


Hazard



Background

Hazard is an English betting game played from the 14th century through the 18th centuries. It is mentioned in Chaucer's Canterbury Tales and was a popular gambling game in the 18th century in London's Crockford's Club.

It can be played by any number of players and a set of two dice.

Terminology

- ❖ **Caster - The player who rolls the dice**
- ❖ **Main – The number the caster announces and tries to roll**
- ❖ **Nicks – The caster makes the roll and wins**
- ❖ **Throws out – The caster doesn't make the roll and loses**
- ❖ **Chance – A neutral roll where the caster neither nicks or throws out and must roll again**
- ❖ **Setter – The bank or group of players who hold the money**

Betting

The caster puts up a stake against the sitter. This can be any amount he/she wishes to bet.

Throwing

The caster announces the main, which can be any number between 5 and 9, then rolls two dice. Play continues until the caster either nicks or throws out.

- ❖ **If the caster rolls the main, he/she nicks (wins)**
- ❖ **If the caster rolls a 2 or 3, he/she throws out (loses)**
- ❖ **If the caster rolls an 11 or 12, the results depends upon the main**
 - **With a main of 5 or 9, he/she throws out**
 - **With a main of 6 or 8, he/she throws out with an 11 but nicks with a 12**
 - **With a main of 7, he/she nicks with an 11 but throws out with a 12**
- ❖ **If the caster neither nicks or throws out, he/she chances and throws again**
 - **If the caster rolls the chance, he/she nicks**
 - **If the caster rolls the original main, he/she throws out**
 - **If the caster chances again, the caster rolls again with the old chance number becoming the new main.**

The caster keeps the roll until he/she loses three times in succession at which time, he/she passes the dice to the next player.